

## Sample Weekly Planner, Camp Fire USA Rural Alaska Program

### Week One

	<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>	<b>Saturday</b>
<b>Morning (noon-2pm)</b>	Kid search/Tour of village from youth Friendship bracelets Drawing	Group norms and hand commitments Trust walk PFD relay Help/huddle/cold water safety talk	Pre-school: Stories, coloring, games outside	“Stained glass” And other crafts	Painting Board games Playground games	Preparation for 4 <sup>th</sup> of July parade: masks, noise makers, banners.
<b>Afternoon (3 pm-5:45 pm)</b>	Pole tag Playground games Make and put up signs asking for a ride to the lake Start tie-dye cards	Swim tests and camp fire, fire building lessons, Cold water safety	Swimming: holding breath, bobbing, prone float. Campfire at beach Healthy snacks	Swimming: Hypothermia, cold water rescue (human chain).	Nature scavenger hunt and salmon berry picking	Swimming lessons and just swim fun
<b>Evening (7-10 pm)</b>	With teenagers: Challenge games on beach, capture the flag, swimming at dock	With teenagers: eagle eye, trust walk beach Parent meeting	Hike to Marvin’s and exploring, human knot, end of day discussion,	Tracey’s birthday party, nature collages, end of day discussion	Community Pot-luck	Teens: pirate games, card games and end of day discussion

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Week Two

	<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>	<b>Saturday</b>
<b>Morning (noon-2pm)</b>	4 <sup>th</sup> of July parade and picnic, games	Tie dye socks	Wake up from campout and make berry pancakes Discovering hand lenses	Paper mache, beads, outdoor games	Fingerpainting, puppets, hide and seek.	Tidal walk, rock pets, Rehearse skits,
<b>Afternoon (3 pm-5:45 pm)</b>	“Fluffy’s paradise” (building game) swimming	Games: skunk tag, blind walk, ha ha. Prepare for Campout	Prepare skits for puppet show. Games. Where does water come from discussion	Swimming lessons: recap of help and huddle, rescuing people, fire, marshmallows.	Making collage journals, animal tracks game, short hike	Challenge games, rescue games and review, give away and raffle stuff.
<b>Evening (7-10 pm)</b>	Hang out with teens	Camp out: games, s’mores, picking berries, Frisbee, knot-tying	Swimming: kids don’t float station. Teens: capture the flag, telephone and swimming	Teens: beads, bracelets, tea, scary stories and fishing	Making boats of Ooblek to float, charades of cold water rules, Swim fun	Community puppet show and skits—closing